

Dobák Zsolt, Alexander Radsby, Amy Sol, Andrey, Armen Mnatsakanjan, Damir, David Lanham, Henrik, Jens Sjoberg, Joe Ulibarri, Justin M. Maller, Monaux, Kazuhiko, Kioskstudio.net, Kumar,

Full Art



# issue,x3 fantasia





DesignDiary JAYLIM DESIGN











Management Project by: Tonny Wu

tonny@spotbit.com Cover artwork:

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Chostpatrol and Miso

China Heights Gallery L3, 16-28 Foster St, Surry Hills







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#### JUNE 10-13, 2007 HYATT REGENCY, ATLANTA

### **HOW Magazine Hosts 17th Annual Design Conference**

CINCINNATI - January 15 - The 2007 HOW Design Conference will be held June 10-13 at the Hyatt Regency Atlanta. This annual creativity, business and technology conference for graphic designers will feature 54 speakers, 49 sessions and 11 three-hour workshops.

Many industry experts and well-known designers will present at this year's Conference, including Steff Geissbuhler of C&G Partners, type designer Chank Diesel, environmental graphic design pioneer Deborah Sussman and color expert Leatrice Eiseman.

Attendees can choose from sessions in six tracks:

#### Creativity & Inspiration, Design Disciplines, Business & Management, Career Development, In-House Issues and Technology & Production.

Conference extras include 11 pre-Conference workshops on revolutionary digital camera tricks, tracking color trends, integrating Photoshop® and Illustrator® with Flash®, becoming a better communicator and more; a networking lunch with the HOW editorial team; and two Atlanta Design Studio Tours with stops at various interactive or print design firms across Atlanta.

The Conference will also host a Design Resource Center—with exhibits featuring paper, stock photography, computer hardware and software, and other resources for designers—and a Portfolio Review for both students and working designers.

More than 3.000 graphic designers, art directors, creative directors, illustrators and other design professionals are expected to participate in this year's Conference.

The 2007 HOW Design Conference is presented by HOW, the creativity, business and technology magazine for graphic designers. HOW is published by F+W Publications, Inc. in Cincinnati, OH,

For registration information, call (513) 531-2690 ext. 1450; fax (513) 531-0798; email howconference@fwpubs.com or visit HOWconference.com.

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# BOOMIKA COM









inspiration for you



Name : **Dobák Zsolt** 

Freelancer graphic-designer, serving your eyes!

Contact : dobidesign@gmail.com Hungary





Name:

Armen Mnatsakanjan

www.molorvac.com

Behind the name of Molorvac hides the portfolio of a freelance designer of Armenian origin, Armen Mnatsakanjan. His sharp eye for colour and form have helped him to create many great pieces, sometimes touching, poetic or cold. This artist touches with various of styles. You only have to go through of his work to see that he has some real potentional.

Contact

armenmn@gmail.com

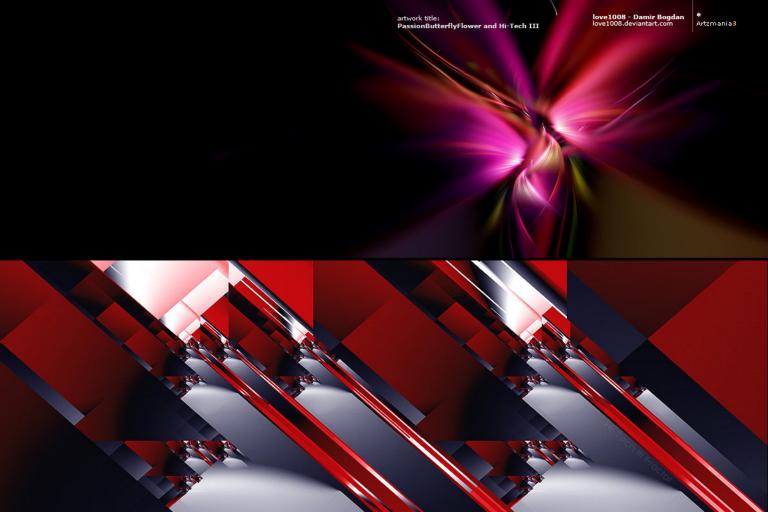
The Netherlands

Age :

17









laniel danone mili

Email: black-butterfly@gmx.ch

county: switzerland

i've started perhaps 4-5 years ago with photoshop, i was then 14. my brother gave me an old version of photoshop.. i think it was photoshop5 or something, i had no tutorial or learning book, so i strated with trying tools, effects, ... spent a lot of time as autodidact. Two years later i had my first pictures and a better photoshop version. working with stocks get boring and i decite to do my own stock pictures. i saved money for my first own camera, that was a "smile-clickstupid camera", the first stock pictures were really awful... but i did all by myself now and that was the main fact.

learned then more things about photography and that tooks me also a year. then i bought a "real" camera and im happy with it till today. the new cam gave me also the chance to do just photos not just for pics i could use as stocks for photoshop works.

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Amy Sol

www.amysol.com

Amy Sol spent her childhood years in Korea then moved to Las Vegas, NV where she currently lives and works. Though the style of her work is greatly influenced by a combination of manga, folk-art, vintage illustration and modern design, she remains a self taught artist. She has dedicated many years of her life mixing pigments and mediums to achieve a unique color pallet of subtly muted tones. The artist works intuitively from the beginning to end of each piece, with the intent that each painting's theme or message can be interpreted subjectively. Within these delicate works, you may often find whimsical landscapes populated with exotic plants, animals and females... Amongst the expressions of each character, notions of peaceful reflection and a sense of companionship is shared.

Contact : printshop@amysol.com

U.S.A.



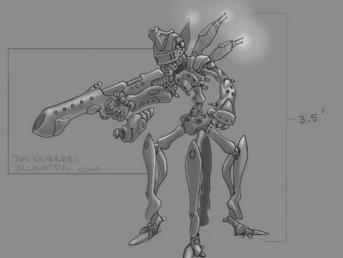




artwork title: howlinthejungle\_airgroom





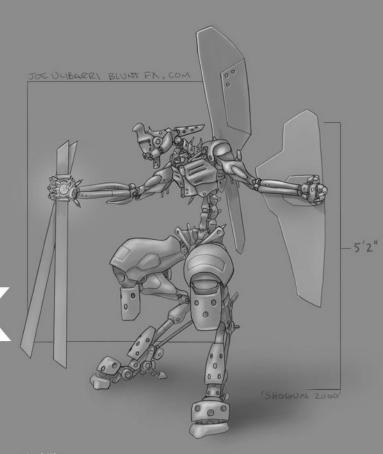


# bluntfx

website : www.bluntfx.com

Contact : joeulibarri@gmail.com

My name is Joseph Ulibarri, and I was born, raised, and reside in Albuquerque New Mexico USA. I have worked in traditional mediums of art since I was young. I think it was the next logical step to go into the digital realm. Right now I work for the film industry, mostly doing prop-making but I have had work doing story-boards, concepts and illustrations for many of the films I've worked on so far.



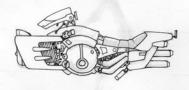
artwork title: Concepts 4 bored modelers





















@ Joe Ulibarri 2006



### interview with

# Andreas Shabelnikov

website :

#### www.sensegraphy.com

Andreas is a young digital artist and photographer from the Baltic States. He began his design career in 1999, by starting to practice web development skills. He had a good start and worked on such projects for British Airways and FEDEX. After two years he decided to launch an online design community called Digital Abstracts, which is currently one of the most popular digital design magazines on the net. During his spare time, he has been visiting some highly respectable design conferences located around the globe, including: BD4D, Online Flash Film Festival, MadInSpain and Toca-Me. Just recently some of his works were shown on MTV and printed in some design-art related magazines like Computer Arts.

Contact :

#### Andreas@sensegraphy.com

Country:

Latvia



title: Design direction for WOLFORD Artzmania3











# Do you have a certain style in work to represent you? And why?

I'm a fan of photography and clean style. Perhaps, I would love to do more creative heavy work. Well, that's what I'm doing lately. Some more art related project that consists more hard and interesting work!

# What is the most creative thing you have done in a past job?

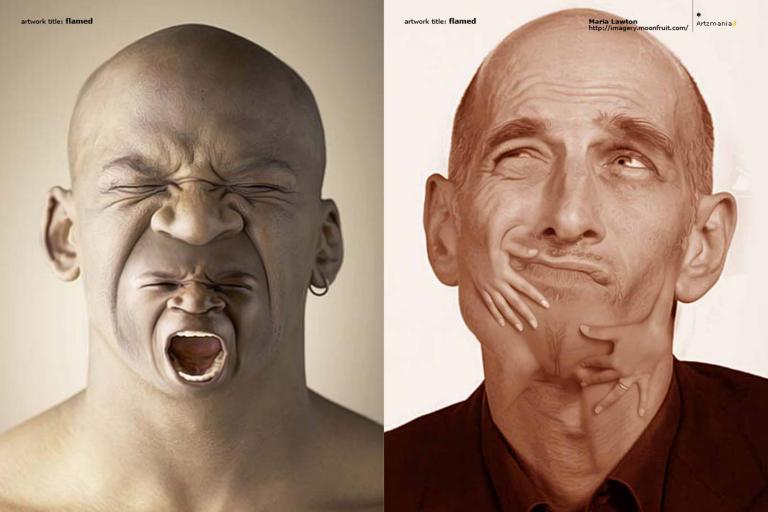
Nothing that creative really, you will see soon some motion graphics on my site. I hope that's going to be something, that I will really proud of. So, be patient and keep visiting my site:)

### Looking to the future, what is your dream projects?

Well, as you know already, I'm based in a small country – Latvia. The design field is not that good here, although I'm doing tons of work for U.S. based agencies. First of all I would love to move to the states and work in agency with creative teammates and share our ideas together. Build some amazing projects together. That's my dream project. But for not, movement to the states wasn't that possible regarding that visa process.

















































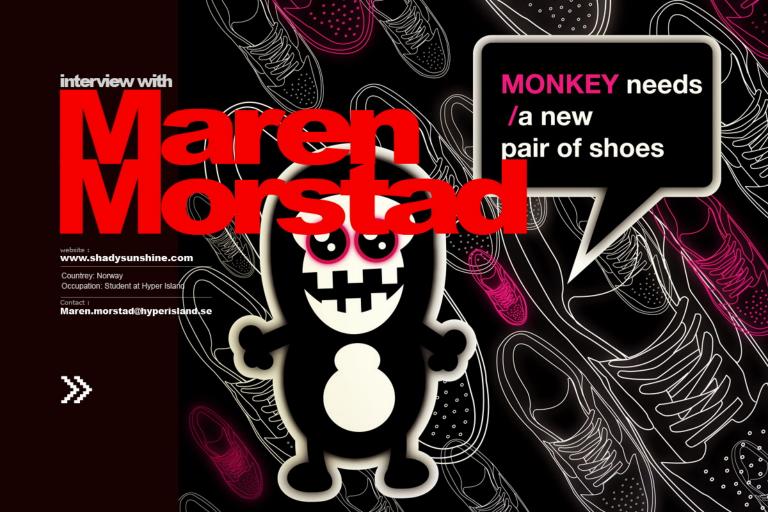












#### Describe your ultimate dream in the future.

I have a big white hairy monster with four eyes that takes me to work everyday. ( I ride on his back)

Then I have lots of fun at my design workplace.

Then me and my monster friend scare evil people, dance, eat licorice and go to sleep in my hover house.

#### Are you listening music while working? What kind of music type can give you passion to make artworks?

My music taste is very mixed. But generally I like music made with a genuine love for music.

Everything from chip music, chill out house, to old school hip hop music.

A tune can trigger a story in my head. I have a tracing song, a deadline song a I can't do anything song. You name it.

Right now I really like "duct tape my heart" by freezepop, "hundarna fran soder" by Optimus and "la petit fille de la mer" by Vangelis mm makes my fingers itch to create.

#### You are using Mac or Windows?

Mac. I like the f11 and f 9 button mmm. Makes my day everyday. Important

#### What words do you like?

I collect words:

Scrumptious ( that nice professors says it in nightmare before christmas and I laugh every time I hear that). Delicates ( also a winner, I am waiting for the day that someone will say that to my face in a sentence)

#### what is your favourite item? My beloved computer.

You feel happiest when you ... When I'm in sweet harmony.

# Anything want to say for young designers?

Well I feel like a young designer myself. Or just a girl wanting to be a designer. But I try to not be afraid of going my own ways. Work hard. And always think that I can learn more and improve myself. Stay humble to what you do, don't be afraid to ask for help. Have fun, when you have fun you do better stuff, simple as that.

artwork title: adoration of a pill





interview with

## www.psalmplasma.com

i'm from Bucharest, Romania - and now in Tokyo, i'm in the business for almost 10 director in some major advertising agencies



Contact : relate@psalmplasma.com



#### 100 word to describe yourself.

I'm a romanian boy passionate with what i do, whatever that is. For the moment, i'm passionate about expressing myself visually – and learning to use all the tools i can get my hands on, be it a camera, 3d software or just a pencil. I'm not really into writing though, so here's just 62 words about it:)

#### Where is your favorite design spot?

In my head. In a park. In my living room. I don't have a favourite spot on the internet yet, but if i was to name one, i'd say www.yayhooray.com. Lots of amazingly talented people gather there.

#### How did you encounter upon your passion for art?

I think i just grew up with it. I've been drawing ever since i can remember myself, so it's pretty hard to pinpoint the exact moment i aknowledged it.

# You are filled with art. What and who s your source of nspiration?

I guess the main inspiration for me is the environment. Things i see, things i taste, hear.. you know. Trust your senses, and you'll get inspiration overload. This is also why i try to travel a lot, change perspectives, experience new things, places, sounds, all that jazz. Oh yeah, jazz! :)

#### What is your style of desigh?

I hope i don't have an obvious one yet. I'm trying not to stick to a particular "style", i usually enjoy trying new things, new techniques. Different projects usually require different approaches, so i'm striving to re-invent myself each time.

# Which is your favorite work and why?

Wow. Tough one. I'd say i admire Brody and Sagmeister (who doesn't), and Cunningham, and Hi-res! and Fenwick and..oh man.. need i go on?:)

#### Are you listening music while working? What kind of music type can give

What? sorry, i can't hear you, let me turn the stereo down...

Yeah, music. Well, when i wake up, i wake up on music. When i go out, i put my heaphones on (if i'm wandering alone), and i also go to sleep to music.

Type-wise, i listen to everything from jazz to hiphop to noise and ambient. No, i don't dj.

# You are using Mac or Windows?

Both.

# What words do you like?

I'm a sucker for kind words. And bad words also. I bet you didn't know, but after hungarian, romanian is the language withe the most bad words and expressions in the world. Wanna have a swear contest?

#### Anything want to say for young designers?

Not really. Look, now you made me feel old.. :)

# Thank you for your time

You're most welcome!

//file title : toyota\_trip3





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Name :

# Elena Sedova

website : www.elenasedova.com

Elena Sedova is a New York based artist. She has over 15 years of work experience. She draws illustrations for magazines and children's books. In her art she uses variety of styles and technics. Elena creates animation characters and brings them to live. Her unique artistic abilities had been shown in many Art Galleries all over the world. Elena is an award-winning artist

Contact : elena@rabbitteam.com

U.S.A.





artwork title: mir

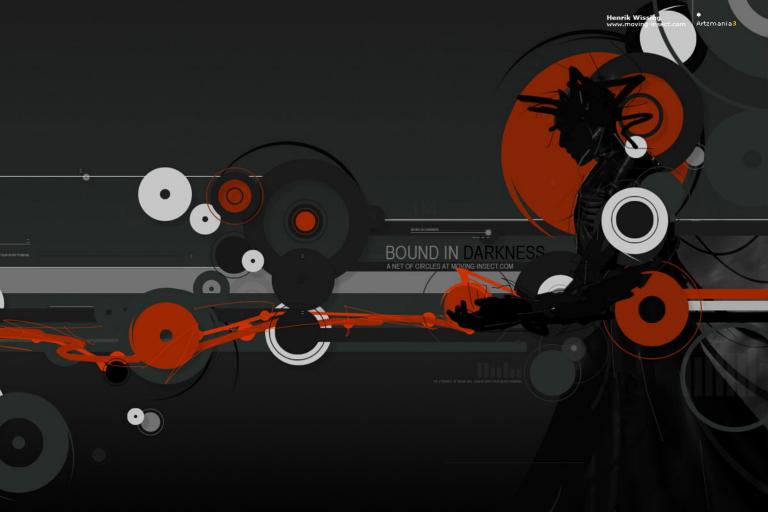
artwork title: politik

Moving Insect 79

# Henrik Wissing www.moving-insect.com

My Name is Henrik Wissing from Dresden, Germany. I am a digital media designer. I love to create desktop wallpaper and taking pictures. Some of my work can be viewd at my personal homepage at www.moving-insect.com

# Germany



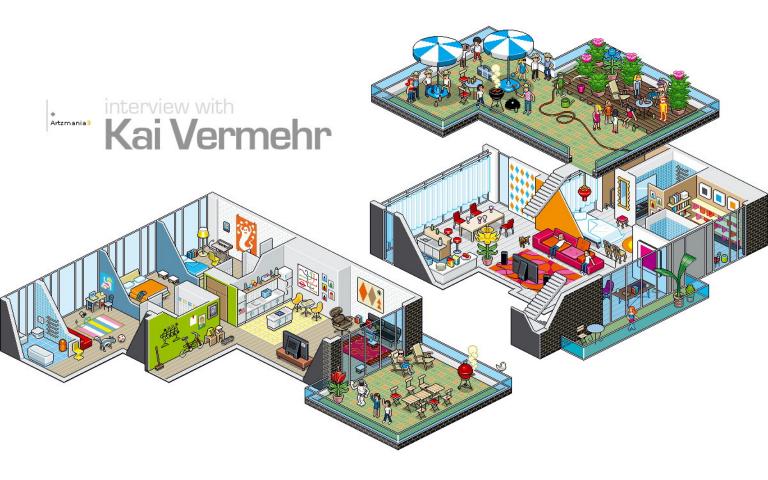


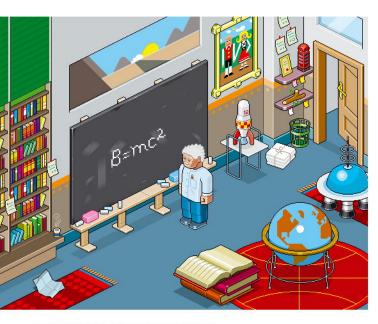
# superlover

Justin M. Maller www.superlover.com.au
Digital graphic artist. Australia

email: justin@superlover.com.au









# > 100 WORD TO DESCRIBE YOURSELF.

Well we don't really would want to use 100 words. Basically we're three guys working together. We create re-usable pixel objects and take them to build complex and extensible artwork. Think of eBoy as a band playing with pixels.

# > WHERE IS YOUR FRYORITE DESIGN SPOT

Google Image and Flickr search.

- > HOW DID YOU ENCOUNTER UPON YOUR PASSION FOR ART Probably as kids.
- > YOU ARE FILLED WITH ART.
  WHAT AND WHO IS YOUR
  SOURCE OF INSPIRATION
  This world is a crazy madhouse -- and

This world is a crazy madhouse -- and we look at it in awe. Everything can be an inspiration -- just everything.

- > WHAT IS YOUR STYLE OF DESIGN Authentic & original stuff. It does not matter what school of design or art it comes from.
- > WHICH IS YOUR FRVORITE WORK AND WHY

The one we're working on.



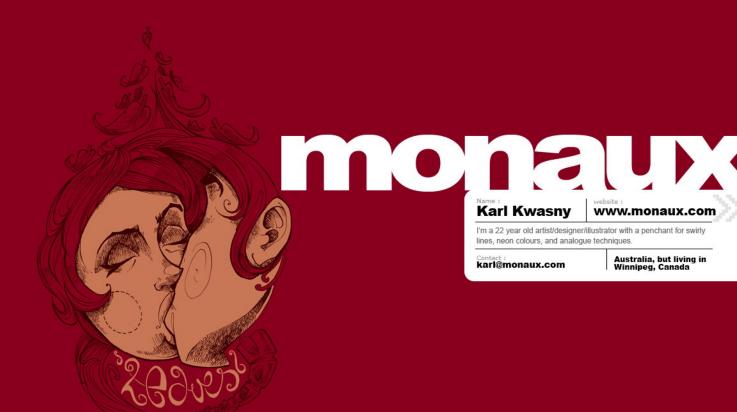




















Alexander Radsby

www.onlineportfolio.hu

Contact : happyszepi@gmail.com

Joseph Szilagyi www.onlineportfolio.hu

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## Helyszínt keres?

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# Kölcsey Programok

- ápr. 22. Játerőházi foglalkozárok
- ápr. 22. A Kaláka együttes műsora
- Apr. 22. Hangol Helikon Fezztivál
- ápr. 26. Lajkó Fálix koncertje

mát. 3. Az Acoustic Gallery koncertie > toolbhameannh

> Elinic Randazoány zaroszó honlapta

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O Vivax Bútorház

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honlapunkat készítette: Kreatív Vonalak Kft.

title:

Kolcsey Centrum website

title: vivax website

ok

# KFRTKF Hallgatoi Onkormanyzat identity

by Joseph Szilagyi

































# interview with MVVVIII Graphics





# Kazuhiko Nakamura

website:

www.h6.dion.ne.jp/~m.mirage/ home.html

Kazuhiko Nakamura was born in Hyogo, Japan in 1961. He was influenced by the surreal art of Dali and was fascinated by the work of Ernst Fuchs and H.R.Giger. In 1996, he began making digital art with 3D program "Shade". His art was commented on in this way.

"Kazuhiko Nakamura's art is a surreal hybrid of man and machine, a hard marriage of metal and flesh." In 2004, his works were introduced on the world's major 3D art sites for the first time. Since then, his works won some contests for digital art and was published in the CG art book and the magazines.

Contact : almacan@r5.dion.ne.jp

Japan





akirichan http://akirichan.net Artzmania3

# Name: matt northam www.scpgt.co.uk

Contact : matt@scpgt.co.uk



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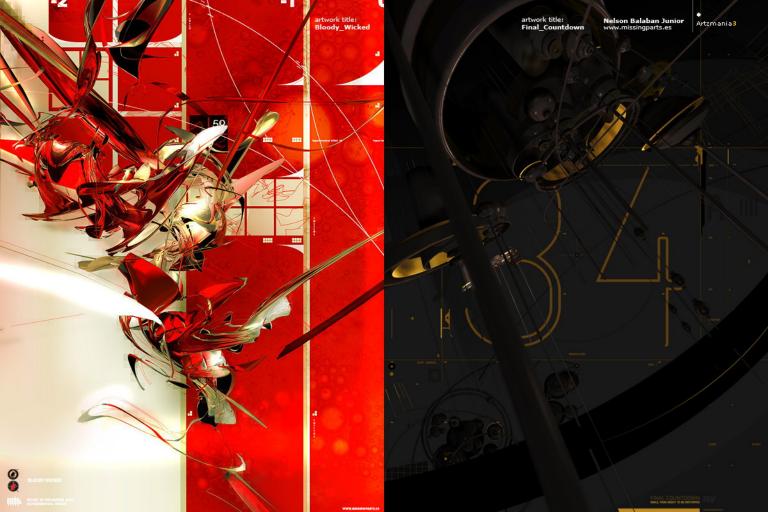
Nelson Balaban Junior www.missingparts.es

Hello, my name is Nelson Balaban Junior. I'm a young digital artist born in the multicultural and lovely tropical country of Brazil. Despite my young age, I've been working with some high-end clients both in the web-development and advertisement field. I love music, arts, travel, computers and everything else that the good life has to offer. For any inquiries, please, contact me through e-mail... thanks for the time, enjoy Artzmania:)

website:

nelsonbjr@gmail.com

**Brazil** 





# 100 word to describe yourself.

I was born in Ukraine in 1984. All my childhood I spend at Black sea in Yalacity. 6 years ago I interested in photography. In 2001 year I did picture (by 3 mega pixels camera) which compelled me to make sure that exactly this I want to do through all my life! I understood as far as wide possibilities were opened to me and when your development finds a definite vector and here spaces for realization of the ideas. This year I had my own exhibition which called "22", but about it some time later...

# What is your style of design?

I have my own style in design. I haven't a name for it yet but my style is so young.

I stared only 6 years ago.

# Which is your favorite work and why?

Photography is my favorite work but not only photography. Except it I'm interesting design of Clothes, web design. My firm style is my own work. I'm a stylist of my photo sessions. I create concepts of it. I'm interesting in enterer design. My favorite hobby is to take part in fashion defiles like a model.

# Where is your favorite design spot?

My favorite design spot is photography. Photography is a way of my viewing. It's mine communication with World. Photo sessions transferee best and greatest moments of my life.

# You are filled with art. What and who is your source of inspiration?

Inspiration for me is all my activity. My life is my inspiration.

# What do you wish to gain from designing?

As I said, It's my communication. It's all I need.





















artwork title:

- Best of WWW XXX on the Web

- artwork title:
   Blog and Best of it
   Pimp My Comp

- artwork title:
   Colorful Patchwork
   Stylish FlyersIII

artwork title:
- Colorful Patchwork
- Playboy Magazine 04

# 

# Bharani Kumar Vijaragavan

# silvatrez.deviantart.com/gallery

Well, I'm a IT graduate but art & design has always been my ultimate passion. I started to design for the sake of a hobby but apparently it turns out to be my profession now

My interest in art gets stronger when when i joined Deviantart.com few a years ago & since then my life has never been the same again. It is very hard for me to describe my art in words. I can begin with random shapes or renders, then apply effect after effect to them until the result pleases me, or undo my last six effects and start all over. It is an artists fantasy, a never-ending playground.

I always tries my level best to evoke the imagination and feelings of the viewer to bring their own perspective to the art that they see. This is because if you were to stand right in front of the digital art all you would see is is some meaningless brushing, render or some redundant shapes but, if you stand back just a little, you will begin to see things. Each time you will see something new. Some digital arts can even be viewed from various perspectives, and you will always see something different.

silvatrez@gmail.com

Malaysia







# Stephano The Skins Boov

<mark>lantastic arts</mark> Lotie, Matt Northa //aria Lawton, Matalie, lelson B Junior, Perttu Murto Rebecca van ommen, Rob Gonzales, Sarah Teer, Schum Sebastian Nikolao Shelley, sumeco. twgrafik, Dennis Juan M

Full Art



Born in 1976, Lotie is a self-taught illustrator who lives and works in Paris. In 2003, Lotie decide to devote herself to drawing and illustration after receiving a diploma in History and Art History and a Master's in Communication at the Sorbonne University in Paris. Lotie creates dream-like universes with India ink and pencil.

Much of her work involves the incorporation of photographs and her drawings of delicate organic imagery. She fuses her drawings and digital images to combine two worlds - plants intertwine with people, and architecture is reclaimed by nature.

This meeting of reality and imagination makes Lotie's work exceptionnally enchanting.

Her artwork has been exhibited in a number of group shows in Europe and featured in publications around the world.

# France

# Technique:

Hand drawing – indian ink – pencil – crayon - mixed media – photoshop – photography

# Références

# Brand : Jean-Charles de Castelbajac, Camaïeu, Conseil Général de l'Hérault, Danone, Ekens (Danemark), Etam, L'APEC, La Poste, L'Artisan Parfurmeur, Mattel, Nestlé, Nissan, Procter et Gamble, SFR, Triiad.

Press: Etapes, Flavor, Idn, Idpure magazine (Swiss), Madame Figaro Japan (Japan), Muteen, Nuke Mag, Pamagazine, +81 (Japan). Standard Magazine, Spray, Unsixhuit, Wad (Spain).

Agencies: Alcaline, Angie, Aura (Esp.), Calvi on the Rocks, Cultural-sushi, Draft France, FBC, Girls At Work, Iconique.com (NL), Jump France, K-agency, Kunde (Danemark), Labomatic/Ultrala b. Leo Burnett. Les Enfants gâtés, Stereohype (UK). Stratéus, TBWA-FullDesign, Tolleso n design (USA), Trancelite Promotion (Ru.), Uzik, Zoozoom.com (NY).

Labels/Music Galleries: Dialectrecordings. Galerie Philippe Drama PR (UK), Chaume, Galerie La Fabrique, Le Magda Danysz, Wagg, L'Orienteek Galerie Suty Bar (Thaïlande), (Coye-la-Forêt), Lumina Records, Linda Gallery (Hambourg) Sunset Records.



Name :

**Perttu Murto** 

www.overmode.net

Contact : perttu.murto@gmail.com

Finland

The software you use: Adobe photoshop CS2, illustrator CS2 and Canon FOS300D

Perttu Murto is a 21-year-old graphic artist. He comes from the cold and dark land called Finland. He currently lives in northern Finland in a small and peaceful city called Oulu with his girlfriend and a Bengalese cat. He likes to cook, go to the gym and just hang out on his spare time.

At the moment Perttu is studying his first year of information technology in the Oulu Polytechnic Institute of Technology, When he isn't in school, he usually makes some freelancer graphics works.

I also try to make some freelancer works after school. It's really nice balance for the studying because I just love to do graphics. But I make sure I got some time for my girlfriend and friends, it's really important or you will burn out!

He has been doing graphics since 2003 but still he has new and fresh ideas to use in his works. Despite of his young age and lack of a real professional education he has received lots of positive feedback and work offers even from such big names as Dolce & Gabbana, ICON snowboards and Volvo Trucks.

I Remember when I got my first camera in 2003. it was pretty poor, but I kept filming everything. About year of photographing one of my friends showed me Photoshop 5.5 and 3d studio max. I was sold. After that I just spent all of my studying time front of the screen playing with photoshop tryout version. And I don't regret it at all! Well.....Ok... a bit...... sometimes... Kids study hard!

He is an artist in a famous and wellknown art group called Depthcore.com. Perttu is also one of the founders and one of the admins in a Finnish art community called Harhakuva.org. - I'm also artist in few well known graphics communities/teams, like Depthcore and the KDU. They offer you a nice way to improve your skills and share some tips with the other artists around the world.

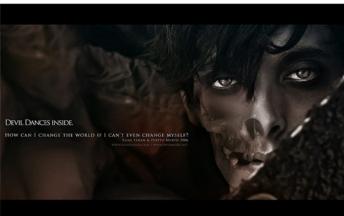
Perttu updates his graphical mind from the internet, where he reads and learns new things about graphic design which covers a surprisingly huge area.

There aren't good places to study graphic design or things like that in Finland. And I hate that we don't really have any good releases over here like magazines. If I want to read what's up in the graphic design industry I have to rely on the internet instead. I have got few intership offers from other countries, but in this situation of life I can't really take them vet. But in the future after my and my girlfriend's studies, I think I will make this thing somewhere else than Finland

Perttu has shown that it is possible to be successful in such a difficult field as graphic design even if you come from a small country like Finland with small marketing areas and without real place to study.













#### interview with

### The Skins Factory

Name:

The Skins Factory

#### Website:

www.theskinsfactory.com

#### Email:

information@theskinsfactory.com

#### Country

United States of America

Founded in 2000 by rogue interface enthusiasts with a bold vision and a passion for all things GUI, The Skins Factory has quickly grown into the world's premiere service provider for truly innovative graphical interface solutions.

The Skins Factory's reputation has been built by an unprecedented commitment to excellence in all aspects of the user interface development process, creating some of the world's best known skins, themes and user interfaces. Boasting a clientele that includes: Microsoft Corporation, The Walt Disney Company. Warner Bross. Entertainment. AT&T. Panasonic and many others. The Skins Factory

For more information, please visit us at http://www.theskinsfactory.com or call 954-252-1786

#### What was your first encounter in this industry convincing you to pursue further?

My first encounter was due in part to a co-worker who turned me on to digital music for the first time. In order to play the audio files, you had to have decoding software. At the time Winamp and Sonique were the best choices and both were what we call "skinnable", meaning you could change the look and feel of the software players by replacing the user interface. Because of my art and music background, skins caught my interest immediately, since they incorporate both interests simultaneously.

### What industry sites do you wish to design for? And why.

There are no "industry sites" we're looking to design for, only clients. We have a pretty extensive client list for such a young company, but if I had to list some names of clients we haven't worked with yet they would probably be Apple Computer, BMW and Giorgio Armani (while we don't do a ton of websites, I love Giorgio Armani's suits but their website is extremely hard to navigate, so I wouldn't mind redoing it.

#### How do you build project teams? How do you identify your human capital?

is the "de facto" solution for your user interface design needs.

Well, normally I discuss with our clients what style they're shooting for and then I pair up one of our artists that fits best with what the client's needs are. The second part to the question is worded interesting, not sure if I would call my artists "human capital", but I do go "head hunting" on art sites looking for talented individuals.

With advanced technology in the world, do you think they are able to contribute to The Skins Factory to move ahead of other developers? What are the tools to note?

There will always be new rendering and graphic art applications that are released to our industry, but in the end it comes down to a few "raw" elements that inevitably move us ahead of other developers and ultimately our competition. The first element is plain old experience.

but I do go "head hunting" on art sites looking for

talented individuals.



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Nothing beats experience. The second element would have to be understanding the marketplace and the needs of the end-user and knowing how to deliver assets that they will embrace and be excited to interact with. Knowing both of those things is what gives us the "edge" over other developers.

•



Warner Bros.Entertainment + C2 Pictures + Microsoft + The Skins Factory
PRESENT:

### TERMINATOR 3

THE OFFICIAL TERMINATOR B

"The "Terminator 3" promotional skin is pretty slick"
USA TODAY - Tom Gromak for Tech Reviews





Skynet Micro-Main Mode



#### THE SKYNET MEDIA MODULE

The Skynet Media Module is not only amazingly rendered, it also utilizes the following Special Features: amazing runtime animations including a sound-enhanced startup animation sequence; multiple sound enhancements; a retractable animated Shutter over the display area; an enhanced Equalizer system; resizable Video, Visualization and Playlist windows; and a fully feature-enriched, micro-main mode when you need to conserve a little more desktop space.



Skynet Media Module W/Protectant Shield Open



## Rebecca Van Ommen

Name

#### Rebecca van Ommen

website :

#### rebeccavanommen.com

About Me: I'm 23, born of Dutch-Nepalese parents but i grew up and lived in Manila most of my life. I studied advertising with heavy focus on marketing and conceptualization which frustrated me because i thought i was going to learn art. so i studied while working on visual art projects outside of school.. in theater, advertising and photography.

I worked in advertising for 1 1/2 years heading most of the art direction for Pepsi's non carbonated drinks (gatorade, tropicana, lipton). and now i'm a freelance photographe who still has a lot of advertising projects. it's a whole mix really. some clients hire me to do everything from concept to art direction, photography and illustration. some hire me to do just one part of the print process. whatever goes and it's fun. i'm doing what i love and now i'm learning more in amsterdam about photography technique, which i want to refine.

i am@rebeccavanommen.com

Based in Manila but currently working in Amsterdam for a few months





#### SUNSHINE TVC 30s



19

18



16

# Love Everyday

#### www.love-everyday.co.uk

Love Everyday is a newly formed design group based in the heart of London, UK.

Established in 2006 we are a design led company working on a broad range of projects across print, identity, illustration and digital media.

1000 000 Namana

Contact:

studio@love-everyday.co.uk









Download Artzmania x3.FANTASIA full version (in .EXE format) only on Spotbit.com



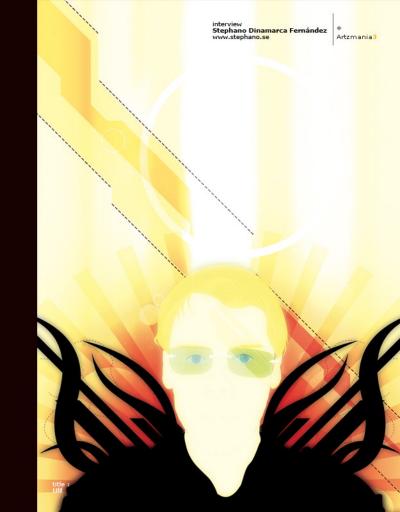
interview with

website: www.stephano.se/

Contact : Stephano.fernandez@hyperisland.se

Sweden







## -Cha

Cha-Cha

schumy330.deviantart.com

I was born in a small village in Taiwan.

When I was young.I love reading Japanese comics and love painting comics. But this was not allowed in my family.So I had always painted covertly. Painting is so lonely, but I really enjoy it.

I noticed PinFen's artworks many years ago. They are famed for painting this kind of style in Taiwan. I started painting this kind of artwork because of their works were really attracted to me very deeply. In Taiwan, this kind of artworks are always used in novel's covers which are about love stories. I've started contributing to publisher in 2000 until now. Although it's sad to know that the artists in Taiwan are very cheap but I still love painting. It means dream that may not come true, if there is no dream then there is no color in my life.

It is fun to paint via computer. Some idea may hard to convery in drawing but can become more easier if using a computer.

My English is not good enough to introduce myself very well. Hope you don't mind and support me. Welcome to mail me if you have any question.

li33066@hotmail.com

Taiwan











#### **Rachel Stanley**

http://quiet-storm.org

I've been working in graphic design since about 2002. I started out building websites for myself, then expanded to start my own free graphic design website. Upon closing, after about two years, I began doing vexels mostly for my own enjoyment. I've been vexeling since early 2005. I mainly use Adobe Photoshop, but got my start in Jasc Paint Shop Pro.

Contact : rachel@quiet-storm.org

USA







# sumeco

Namo

#### **Theo Aartsma**

website:

#### www.sumeco.net sumeco.deviantart.com

Sumeco is the alias of dutch designer Theo Aartsma. Currently working full time as interaction designer for one of Hollands biggest webagencies. In his free time he creates complex digital graphics mixing as much traditional and digital techniques as possible. He graduated as bachelor of Multimedia in 2006. Graphics design is a new step for this designer who only started this journey less than one year ago. With his experience in the field of multimedia he was able to grow to an advanced level very fast. The progress he made in this time has not gone unnoticed, his work has been featured in various websites and magazines.

Contact : info@sumeco.net

The Netherlands



Artzmania3

Sometimes it's just amazing to see, which level of usability, legibility and visual appeal can be achieved using some basic design techniques. In fact, some talanted webdevelopers manage to deliver powerful, functional and gorgeous web-design in "look-and-feel"-style, which is easy to use and nice to see.

Recently we've listed 50 Beautiful CSS-based web-design of 2006 and chosen some of the most beautiful and inspiring dark web-designs. Now we've selected 45 more fresh, clean and impressive designs. Let's take a look.

- 01 Eurovision Song Contest Helsinki 2007
- 02.VG DESIGN
- 03 Internet Dreams web site design







04.13 strides 05.Alex Buga - Graphic Designer

- 07. Design Disease Feel my symptoms
- 08.Luis Alarcón, Blog
- 09. Scrapbook Your Memories

10.Lost and Found The Found Bin 11. Yellowlane - So much time. So little to do Journal 45 Fresh, Clean and **Impressive** 















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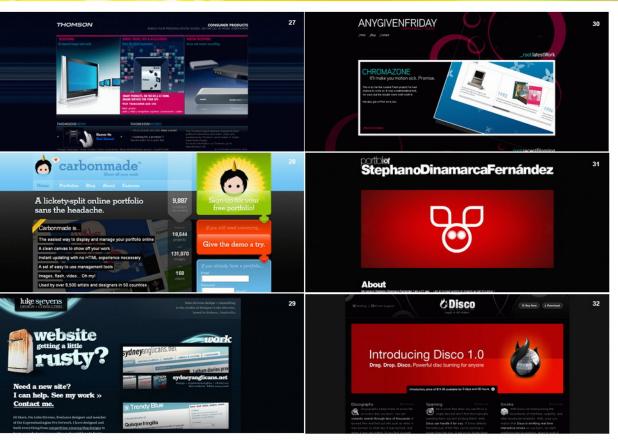






- 27.THOMSON Consumer Brand Portal
- 28. Carbonmade Your online portfolio 29. luke stevens - design + consulting

- 30.AnyGivenFriday
- 31.Porfolio of Stephano Dinamarca Fernández
- 32.Disco Mac Disc Burning



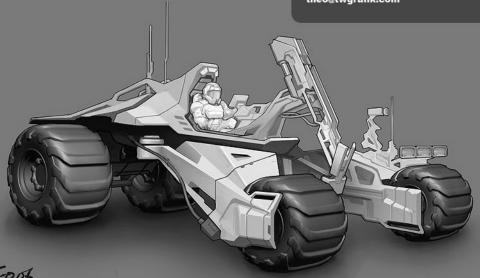
# twentk

#### website : http://twgrafik.com/

I am from Sweden, and my main interest is drawing environments and vehicles. I have more or less decided not to waste time on learning how to draw characters, so that I can out all my effort into making the stuff I truly love

Contact :

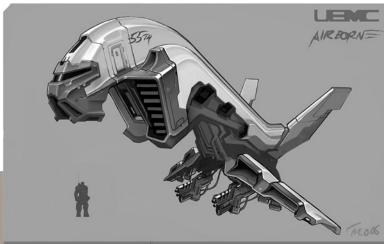
theo@twgrafik.com















artwork title: Flexible artwork title: Flexible Shelley

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Name :

#### Dennis Juan Ma

website:

#### www.whoisjuan.com

My name is Dennis Juan Ma, born in China. I moved to New Zealand 8 years and studied graphic design Auckland University of Technology. Now I'm working as a freelance illustrator. I enjoy living in a culture diversity city like Auckland, where I can celebrate the synthesis of Aisan and Kiwi culture, mean while learning other new things. I like to collect interesting bits and pieces from dally life and use them as materials for my work.

Contact : art@whoisjuan.com







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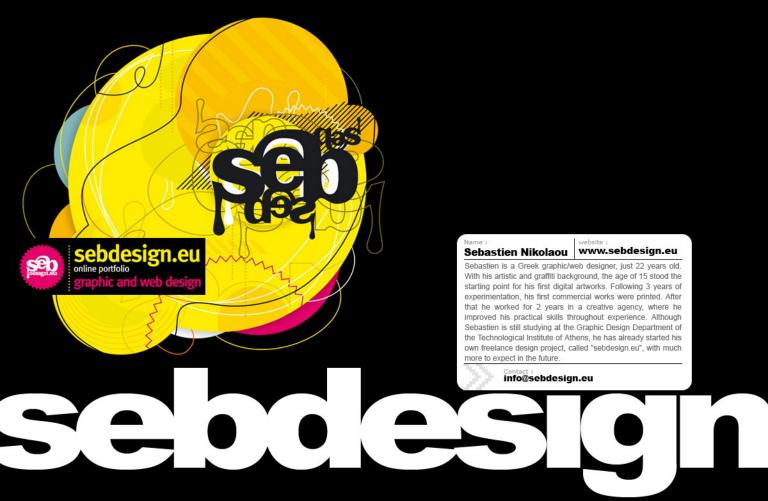






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Xelene la Merced | website : www.peru.info/peru.asp

C-----

Country Peru





end inspirations.













W W W . S P O T B I T . C O M